**Project Retrospective**

**CSE 6324 - Team 6**

**Project Title:** **University Bazaar System (UBS) - Android App**

**Sprint No.: Team 6**

**Sprint Start/End Dates: Mar.12 - Apr.1**

**ScrumMaster Name: Yuting Zhu**

**Pair 1 Names: Lingyu Zhou, Gefu Tang**

**Pair 2 Names: Shuyang Zhang, Yangfan Chen**

**Pair 3 Names: Zelong Wang, Lianwei Li**

**Stories completed in this Sprint:**

|  |  |  |  |
| --- | --- | --- | --- |
| Story Title | Story No. | Story Short Description | Story Status |
| Merchandise List | Story 9 | The merchandise list page shows the merchandise items which are for sale or rent. The users can see part of the merchandise information in this page, such as merchandise title, merchandise price. | Complete |
| Merchandise Detail | Story 10 | The merchandise detail page shows detail information of the merchandise. | Complete |
| Buy or Borrow Merchandise | Story 11 | Create a Buy or Borrow Merchandise page with Credit card number, Security code and Valid date fields if user choose buy. | Complete |
| Sell or Lend Merchandise | Story 12 | Create a Sell or Lend Merchandise page with merchandise name, merchandise description, merchandise picture and merchandise price fields for sell. | Complete |
| Account - Billing Information | Story 13 | Display billing information including the payment method and billing address | Complete |
| Account - Buy or Borrow | Story 14 | Display the Merchandise purchased or borrowed by this account. Specific display the merchandise information in this page, such as merchandise title, merchandise price. | Complete |
| Account - Sell or Lend | Story 15 | Display the Merchandise sold or lent by this account. Specific display the merchandise information in this page, such as merchandise title, merchandise price. | Complete |

**Retrospective:**

|  |  |  |
| --- | --- | --- |
| **What worked well** | **What didn’t work well** | **What can be improved/Suggestions** |
| With the cooperation of the team members, we finished all the stories on time in this sprint. | Because of the spring break and the start of our Chinese university, we were a little slowly in the first few days and need to work overtime. | There is always an issue in previous sprint, our process is always slow in the first few days. We should improve our sense of time. |
| We assigned tasks based on code similarity, so the layout style of the pages are uniform. | The specification of requirements is not absolutely clear, and we will spend some time discussing function and interactions. | Scrum master should have control over the pace of the sprint and remind the team members in time. |
| We use Git for project management, and it improves the efficiency of our collaborative work. | We had technical issues with accessing, reading, displaying, and storing images, and we also spent time looking at permissions on the Android virtual machine. | The last few days we had a technical problem, which took us some time. So some of the technical challenges should be tackled at the beginning of the sprint. |

.

**Next Sprint plans:**

Sprint No: 4

Sprint Start/End dates: Apr.2 - Apr.15

New ScrumMaster: Yangfan Chen

New Pairs:

Lingyu Zhou and Lianwei Li,

Yuting Zhu and Gefu Tang,

Shuyang Zhang and Zelong Wang

Stories to be completed:

Club List

Club Detail

Create New Club

Account - My Club